

Guns in the key of "Fallout"

WEAPON NAME
(Rarity)

DESCRIPTION

Atrophy
(Rarity: One Star)

Only rusty on the outside.

Poetry
(Rarity: One Star)

Roses are red, violets are blue, I've got a gun, pew pew, pew pew.

Step Up
(Rarity: Two Stars)

A step up. A single step. But still.

Resignation
(Rarity: Two Stars)

For folks on the verge of a nervous breakdown.

Frontier
(Rarity: Three Stars)

Can knick a can off a donkey's arse at 500 feet. Can also kill said donkey.

Swordancer
(Rarity: Three Stars)

A sword slinging shotgun. The pinnacle of post-modern warfare.

The Doorbell
(Rarity: Four Stars)

Double barreled. Ding and dong.

Medic
(Rarity: Four Stars)

Do not use for medicinal purposes.

Retrial
(Rarity: Five Stars)

DIY justice.

Ashes to Ashes
(Rarity: Five Stars)

Dust to dust.

Swords for outer space swashbucklers 🗡️ 🪐

WEAPON NAME
(Rarity)

DESCRIPTION

Entry Point
(Rarity: One Star)

Inefficient. Blunt. Rusted. ✨ Full of character. ✨

Exhaust Pipe
(Rarity: One Star)

Exactly what it says it is. Surprisingly effective.

Pointy-Boi 4000
(Rarity: Two Stars)

Get an inch or two in the competition.

Mender
(Rarity: Two Stars)

Traditionally used by dock workers. Traditionally used for mending.
Traditionally.

Photon Blade
(Rarity: Three Stars)

Mining grade equipment.

Sinew
(Rarity: Three Stars)

Made with 1% real steel!

Quaternary System
(Rarity: Four Stars)

These four blades have been perfectly magnetised for armed (and unarmed) combat.

Light Catcher
(Rarity: Four Stars)

Keep out of reach of small sources of light.

Zenith
(Rarity: Five Stars)

Concentrated matter made pointy. Comes with its own gravitational field.

End Point
(Rarity: Five Stars)

Don't look it in the eyes.